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STATUTORY INSTRUMENTS

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**2014 No. 45**

**The Categories of Gaming Machine  
(Amendment) Regulations 2014**

**Amendments to the Categories of Gaming Machine Regulations 2007**

- 2.—(1) The Categories of Gaming Machine Regulations 2007(1) are amended as follows.
- (2) In regulation 3(4) (definition of Category D gaming machine)—
- (a) in sub-paragraph (a), for “10 pence” substitute “20 pence”; and
  - (b) in sub-paragraph (b)—
    - (i) for “£15” substitute “£20”, and
    - (ii) for “£8” substitute “£10”.
- (3) In regulation 4(b) (definition of Category C gaming machine), for “£70” substitute “£100”.
- (4) In regulation 5(2) (definition of Category B gaming machine)—
- (a) in sub-paragraph (a), for “£1” substitute “£2”; and
  - (b) in sub-paragraph (b), for “£250” substitute “£400”.
- (5) In sub-paragraph (c) of regulation 5(3), for “£1” substitute “£2”.
- (6) In regulation 5(6)—
- (a) in sub-paragraph (a), for “£2” substitute “£5”; and
  - (b) for sub-paragraph (b), substitute—
    - “(b) the maximum prize value is—
      - (i) no more than £10,000, or
      - (ii) where the prize value available through its use is wholly or partly determined by reference to use made of one or more other sub-category B1 machines, no more than £20,000; and”.