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STATUTORY INSTRUMENTS

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**2007 No. 2319**

**The Gaming Machine (Circumstances of Use) Regulations 2007**

**Delivery of money prizes**

14.—(1) Subject to paragraph (2) where—

- (a) a money prize is won by using a gaming machine which is designed or adapted to enable a person to pay a charge for use by using an amount of the deposited sum, and
- (b) the prize—
  - (i) in relation to a Category A, B1, B2, B3 or B3A machine, exceeds £50,
  - (ii) in relation to a Category B4 or C machine, exceeds £10, or
  - (iii) in relation to a Category D machine, is a money prize of any amount,

the prize may not be added to the deposited sum in relation to the machine until the winner has first had an opportunity to collect the full amount of the prize.

(2) Where a money prize is won by using a gaming machine which is designed or adapted to allow a charge for use to be paid by means of an autoplay facility in accordance with regulation 10(3) to (5)—

- (a) paragraph (1) does not apply; but
- (b) the prize may not be made available to pay a charge for use in relation to that machine unless—
  - (i) the winner is required to perform at least one action in relation to the machine to make an amount of the prize capable of being used to pay a charge for use by means of an autoplay facility; and
  - (ii) any such action is in addition to a separate action that the person is required to perform to cause the whole or part of that prize to be used to pay more than one charge for use by means of such a facility.

(3) The requirement imposed by paragraph (1) does not apply in the case of a gaming machine manufactured before 1st March 2008, until 1st September 2008.