
STATUTORY INSTRUMENTS

2007 No. 2319

The Gaming Machine (Circumstances of Use) Regulations 2007

Residues

12.—(1) A gaming machine which is made available for use may not retain the deposited sum in relation to the machine (referred to below as retaining a “residue”) unless the deposited sum—

- (a) consists entirely of cash held by the machine,
- (b) is an amount of less than £1, and
- (c) cannot be recovered because—
 - (i) the machine cannot pay the correct denomination of coins equal to the amount to be recovered, and
 - (ii) the machine has no alternative means for paying the amount to the person seeking to recover it.

(2) Where a gaming machine, which is designed or adapted to retain a residue as permitted by paragraph (1), is made available for use—

- (a) the machine shall display a warning of that fact, stating the maximum amount which the machine is designed or adapted to retain; and
- (b) the amount of any such residue shall be made available for paying the whole or part of a further charge for use in relation to the machine and for no other purpose.

(3) Where a gaming machine is designed or adapted to hold an amount of money or money’s worth as a committed amount, any such amount may only be used for paying the whole or part of a further charge for use in relation to the machine and for no other purpose.