Status: Point in time view as at 05/04/2011.

Changes to legislation: Equality Act 2010, Paragraph 1 is up to date with all changes known to be in force on or before 19 May 2024. There are changes that may be brought into force at a future date. Changes that have been made appear in the content and are referenced with annotations. (See end of Document for details)

SCHEDULES

SCHEDULE 10

ACCESSIBILITY FOR DISABLED PUPILS

Accessibility strategies

- 1 (1) A local authority in England and Wales must, in relation to schools for which it is the responsible body, prepare—
 - (a) an accessibility strategy;
 - (b) further such strategies at such times as may be prescribed.
 - (2) An accessibility strategy is a strategy for, over a prescribed period—
 - (a) increasing the extent to which disabled pupils can participate in the schools' curriculums;
 - (b) improving the physical environment of the schools for the purpose of increasing the extent to which disabled pupils are able to take advantage of education and benefits, facilities or services provided or offered by the schools;
 - (c) improving the delivery to disabled pupils of information which is readily accessible to pupils who are not disabled.
 - (3) The delivery in sub-paragraph (2)(c) must be—
 - (a) within a reasonable time;
 - (b) in ways which are determined after taking account of the pupils' disabilities and any preferences expressed by them or their parents.
 - (4) An accessibility strategy must be in writing.
 - (5) A local authority must keep its accessibility strategy under review during the period to which it relates and, if necessary, revise it.
 - (6) A local authority must implement its accessibility strategy.

Status:

Point in time view as at 05/04/2011.

Changes to legislation:

Equality Act 2010, Paragraph 1 is up to date with all changes known to be in force on or before 19 May 2024. There are changes that may be brought into force at a future date. Changes that have been made appear in the content and are referenced with annotations.