Status: This is the original version (as it was originally enacted).

SCHEDULES

SCHEDULE 12

CLUB GAMING PERMITS AND CLUB MACHINE PERMITS

Duration

- 17 (1) A permit shall cease to have effect at the end of the period of ten years beginning with the date on which it is issued unless—
 - (a) it ceases to have effect before that time in accordance with a provision of this Schedule, or
 - (b) it is renewed in accordance with paragraph 24.

(2) But a permit issued in pursuance of an application to which paragraph 10 applies—

- (a) shall not cease to have effect by virtue of sub-paragraph (1),
- (b) may cease to have effect in accordance with paragraph 19, 21, 22 or 23, and
- (c) shall lapse if the club premises certificate on which the application relied ceases to have effect.