

Changes to legislation: There are currently no known outstanding effects for the Enterprise Act 2002, Paragraph 3. (See end of Document for details)

SCHEDULES

^{F1} SCHEDULE 10

PROCEDURAL REQUIREMENTS FOR CERTAIN ENFORCEMENT UNDERTAKINGS AND ORDERS

Textual Amendments

- F1** Sch. 10 amendment to earlier affecting provision S.I. 2003/1592, art. 15, Sch. 3 para. 2 (1.4.2014) by The Enterprise Act 2002 (Protection of Legitimate Interests) (Amendment) Order 2014 (S.I. 2014/891), arts. 1, **18(18)** (with arts. 20-23)

Modifications etc. (not altering text)

- C1** Sch. 10 applied (20.6.2003) by 1980 c. 21, s. 12(6) (as substituted by Enterprise Act 2002 (c. 40), ss. 278, 279, **Sch. 25 para. 10(4)**); S.I. 2003/1397, **art. 2(1)**, Sch. (with art. 8)
Sch. 10 applied (29.12.2003) by Communications Act 2003 (c. 21), ss. 406(6), 411(2)(3), **Sch. 18 para. 62(7)(a)** (with transitional provisions in Sch. 18); S.I. 2003/3142, **art. 3(1)**, Sch. 1 (subject to arts. 3(3), 11)
- C1** Sch. 10 applied (with modifications) (20.6.2003) by The Enterprise Act 2002 (Protection of Legitimate Interests) Order 2003 (S.I. 2003/1592), art. 15, **Sch. 3 para. 2(1)(b)(3)**
- C1** Sch. 10 modified by S.I. 2004/3202, reg. 36 (as inserted (18.12.2015) by The Water Mergers (Miscellaneous Amendments) Regulations 2015 (S.I. 2015/1936), regs. 1, **21**)

- 3 (1) If, after giving notice under paragraph 2(1) or (4), the relevant authority decides—
- (a) not to accept the undertaking concerned or (as the case may be) make the order concerned; and
 - (b) not to proceed by virtue of paragraph 5;
- the relevant authority shall give notice of that decision.
- (2) A notice under sub-paragraph (1) shall be given by—
- (a) in the case of a proposed order, serving a copy of the notice on any person identified in the order as a person on whom a copy of the order should be served; and
 - (b) in every case, publishing the notice.

Changes to legislation:

There are currently no known outstanding effects for the Enterprise Act 2002, Paragraph 3.