Changes to legislation: There are currently no known outstanding effects for the Patient Safety Commissioner for Scotland Act 2023, Part 3. (See end of Document for details)

# SCHEDULE 1 THE OFFICE OF PATIENT SAFETY COMMISSIONER FOR SCOTLAND

#### PART 3

#### GENERAL POWERS

## General powers

- 13 (1) The Commissioner may do anything which appears to the Commissioner—
  - (a) necessary or expedient in order to achieve, or in connection with the exercise of the Commissioner's functions, or
  - (b) to be otherwise conducive to the exercise of those functions.
  - (2) The Commissioner may, subject to paragraph 15, determine and charge reasonable sums for providing anything in connection with the exercise of the Commissioner's functions.

#### **Commencement Information**

- II Sch. 1 para. 13 not in force at Royal Assent, see s. 24(2)
- I2 Sch. 1 para. 13 in force at 1.5.2024 by S.S.I. 2024/110, reg. 2(1)

Restrictions on general powers in relation to the acquisition or disposal of land

- 14 (1) The Commissioner may not acquire or dispose of land without the approval of the Parliamentary corporation.
  - (2) In sub-paragraph (1), the reference to acquiring or disposing of land includes acquiring or disposing of—
    - (a) any right or interest in or over land,
    - (b) a servitude or other right in or over land by the creation of a new right.

#### **Commencement Information**

- I3 Sch. 1 para. 14 not in force at Royal Assent, see s. 24(2)
- I4 Sch. 1 para. 14 in force at 1.5.2024 by S.S.I. 2024/110, reg. 2(1)

### Restriction on charging for services

The Commissioner may not charge for providing anything to a body constituted by virtue of the National Health Service (Scotland) Act 1978.

#### **Commencement Information**

- I5 Sch. 1 para. 15 not in force at Royal Assent, see s. 24(2)
- I6 Sch. 1 para. 15 in force at 1.5.2024 by S.S.I. 2024/110, reg. 2(1)

# **Changes to legislation:**

There are currently no known outstanding effects for the Patient Safety Commissioner for Scotland Act 2023, Part 3.