WELSH STATUTORY INSTRUMENTS

2013 No. 216

The Local Authorities (Alteration of Requisite Calculations) (Wales) Regulations 2013

Calculation of budget requirement by authorities in Wales

- **4.**—(1) Section 43 of the 1992 Act (calculation of budget requirement by authorities in Wales) is amended as follows.
 - (2) After subsection (2)(a) insert—
 - "(aa) the expenditure that the authority estimates it will incur in the year in making repayments of—
 - (i) grant paid to it by the Secretary of State or the Welsh Ministers, or
 - (ii) amounts paid to it by the Welsh Ministers in respect of redistributed non-domestic rates;".
 - (3) In subsection (3)(a)(i)(1) for "relevant special grant" substitute "special grant, floor funding".
 - (4) After subsection (3)(a), insert—
 - "(aa) the sums that it estimates will be payable to it for an earlier financial year in respect of—
 - (i) redistributed non-domestic rates,
 - (ii) revenue support grant,
 - (iii) additional grant,
 - (iv) floor funding, or
 - (v) police grant;".
 - (5) After subsection (6B), insert—
 - "(6C) In this section and section 44—
 - (a) references to sums payable for a financial year in respect of floor funding are to sums that are payable by the Secretary of State in the year to a major precepting authority in addition to the police grant referred to in subsection (6A), and
 - (b) references to sums payable for a financial year in respect of—
 - (i) redistributed non-domestic rates,
 - (ii) revenue support grant,
 - (iii) additional grant, or
 - (iv) special grant,

are to be construed in accordance with section 32(12)."

⁽¹⁾ Section 43(3)(a) was amended by regulation 5 of S.I. 1994/246 and by regulation 4(1) of S.I. 1995/234. It was modified in relation to the financial year 2012/2013 by regulation 4 of S.I. 2012/521(W.82). It was also amended by section 79 of and Schedule 7 to the Localism Act 2011.

Status: This is the original version (as it was originally made). This item of legislation is currently only available in its original format.