
STATUTORY INSTRUMENTS

2007 No. 2319

The Gaming Machine (Circumstances of Use) Regulations 2007

Interpretation

2.—(1) In these Regulations—

“the Act” means the Gambling Act 2005;

“autoplay facility” has the meaning given by regulation 10(6);

“category”, in relation to a gaming machine(1), means the category of machine as defined in regulations made under section 236 of the Act, and “Category A”, or B, C or D means that Category (or in the case of Category B, sub-category) as defined in such regulations;

“charge for use” means the amount a person pays for using a gaming machine once(2);

“committed amount” has the meaning given by regulation 9(4);

“the deposited sum” has the meaning given by regulation 9(9); and

“prize value” means the amount or value of any prize(3) which can be won as a result of use of a gaming machine once.

(2) For the purposes of these Regulations a person is to be treated as using a gaming machine once, even where he uses the machine to gamble more than once, if the payment for each gamble is made before he is able to know the result of any of them.

(3) Paragraph (2) does not apply in relation to a gaming machine in respect of which—

(a) the charge for use may only be paid by means of a single coin or token;

(b) the coin or token must be inserted into the machine to pay the charge for use; and

(c) whether or not a person using the machine wins a prize is determined (wholly or in part) by—

(i) the position in which the coin or token comes to rest after it has been inserted into the machine, together with the position of other coins or tokens which have previously been inserted into the machine to pay a charge for use, or

(ii) if the insertion of a single coin to pay the charge for use enables the person using the machine to release one or more tokens within the machine, the position in which such tokens come to rest after being released, together with the position of other tokens which have previously been so released.

(4) In paragraph (3) “token” means an object of money’s worth.

(5) Subject to paragraph (6), in these Regulations “money prize” means a prize—

(a) in the form of cash or a cheque (or partly in the form of cash and partly in the form of a cheque); or

(b) in the form of a document or object which—

(1) “Gaming machine” is defined in section 235 of the Gambling Act 2005, and the Gambling Act 2005 (Gaming Machines) (Definitions) Regulations 2007, [SI 2007/2082](#).

(2) Maximum charges for use are prescribed in the Categories of Gaming Machine Regulations 2007, [SI 2007/2158](#).

(3) “Prize” is defined in section 239 of the Gambling Act 2005.

Status: This is the original version (as it was originally made). This item of legislation is currently only available in its original format.

- (i) enables the person entitled to it to redeem its value, on the premises where the machine is made available for use, in the form of cash or a cheque (or partly in the form of cash and partly in the form of a cheque), and
- (ii) may, but need not, also enable that person to use it to pay for goods or services otherwise available on the premises where the machine is made available for use, including facilities for gambling;

and “non-money prize” is any prize which is not a money prize.

(6) A document or object is not a money prize if it is something which ordinarily is capable of being used for a purpose other than one referred to in paragraph (5)(b).