
STATUTORY INSTRUMENTS

2001 No. 3971

BETTING, GAMING AND LOTTERIES

The Gaming Act (Variation of Monetary Limits) Order 2001

Made - - - - *8th December 2001*
Laid before Parliament *11th December 2001*
Coming into force - - *1st January 2002*

The Secretary of State, in exercise of the powers conferred upon her by sections 34(9) and 51(4) of the Gaming Act 1968(1), hereby makes the following Order.

1.—(1) This Order may be cited as the Gaming Act (Variation of Monetary Limits) Order 2001 and shall come into force on 1st January 2002.

(2) This Order extends to England and Wales and Scotland.

2. Subsections (5C) and (5D) of section 34 of the Gaming Act 1968(2) (which specify the maximum amount which may be offered as a prize in respect of any one game played by means of a cash-only machine) shall have effect as if, for the references to the sum specified in those subsections (which, by virtue of the Gaming Act (Variation of Monetary Limits) (No. 2) Order 1998(3) had effect immediately before the coming into force of this Order as if, for those references, there were substituted references to £15) there were substituted references to the sum of £25.

3. Article 3 of the Gaming Act (Variation of Monetary Limits) (No. 2) Order 1998 is hereby revoked.

8th December 2001

Richard Caborn
Minister of State
Department for Culture, Media and Sport

(1) 1968 c. 65.
(2) Subsections (5C) and (5D) were inserted by S.I.1996/1359.
(3) S.I. 1998/2152.

Status: *This is the original version (as it was originally made). This item of legislation is currently only available in its original format.*

EXPLANATORY NOTE

(This note is not part of the Order)

This Order increases the maximum amount that may be offered as a prize in a game played on a cash-only gaming machine from £15 to £25.