
STATUTORY INSTRUMENTS

1996 No. 963

ANIMALS

ANIMAL HEALTH

The Specified Bovine Material Order 1996

Made - - - - - *28th March 1996*

Coming into force *29th March 1996*

THE SPECIFIED BOVINE MATERIAL ORDER 1996

1. Title and commencement
2. Interpretation
3. Approvals
4. Specified bovine material for human consumption
5. Prohibitions applying to the vertebral column
6. Registration of premises on which meat is recovered by mechanical means from bovine animals
7. Specified bovine material for animal consumption
8. Initial treatment of bovine carcasses in a slaughterhouse
9. Initial treatment of specified bovine material elsewhere than in a slaughterhouse
10. Rendering whole carcasses
11. Exceptions from the requirement to stain specified bovine material
12. Prohibition on the removal of the brain and eyes of a bovine animal
13. Prohibition on the removal of the spinal cord of a bovine animal
14. Prohibition on bringing in specified bovine material from Northern Ireland
15. Consignment of specified bovine material
16. Approved collection centres
17. Approved incinerators
18. Approved rendering plants
19. Approved premises not connected with food and feedingstuffs
20. Veterinary or laboratory premises, etc.
21. Power to give directions
22. Export
23. Samples
24. Transport
25. Storage
26. Enforcement

Status: This is the original version (as it was originally made). This item of legislation is currently only available in its original format.

27. Revocations and saving
Signature

SCHEDULE: — Rendering requirements
PART I: — Requirements to be met where specified bovine material is rendered
PART II: — Methods of rendering

Method 1:

Natural fat batch atmospheric (150 mm particle size)

Method 2:

Natural fat batch atmospheric (30 mm particle size)

Method 3:

Added fat batch atmospheric (30 mm particle size)

Method 4:

Natural fat batch (batch pressure)

Method 5:

Natural fat continuous atmospheric

Method 6:

Added fat continuous atmospheric

Method 7:

Defatted continuous atmospheric

Explanatory Note