

# Customs and Inland Revenue Act 1883

#### 1883 CHAPTER 10 46 and 47 Vict

#### PART I

CUSTOMS AND EXCISE

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Textua	al Amendments
F1	Ss. 2, 8–12 repealed by Statute Law Revision Act 1898 (c. 22)
}	F2

### 4 Alteration of date of expiration of certain game licences.

Every licence or certificate to kill game now in force, or to be taken out under the MIGame Licences Act, 1860, which expires, or would expire, under the provisions of that Act on the fifth day of April, shall expire on the thirty-first day of July, and wherever in such provisions the fifth day of April is mentioned or referred to, the same shall be read as if the thirty-first day of July had been therein inserted in lieu of the said fifth day of April.

#### **Modifications etc. (not altering text)**

C1 S. 4: functions of local authority not to be responsibility of an executive of the authority (E.) (16.11.2000) by virtue of S.I. 2000/2853, reg. 2(1), Sch. 1

Changes to legislation: There are currently no known outstanding effects for the Customs and Inland Revenue Act 1883, Part I. (See end of Document for details)

Margi	nal Citations			
M1	1860 c. 90.			

#### 5 Game licences for short periods.

A licence or certificate to kill game may be taken out under the provisions of the Game Licences Act, 1860, for a continuous period of fourteen days to be specified in such licence or certificate, and there shall be granted and paid thereon the duty of [F3two pounds.]



#### **Textual Amendments**

S. 7 repealed by Customs and Inland Revenue Act 1888 (c. 8), Sch. 3

## **Changes to legislation:**

There are currently no known outstanding effects for the Customs and Inland Revenue Act 1883, Part I.