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*Changes to legislation: There are currently no known outstanding effects for the Digital Economy Act 2010, Paragraph 10. (See end of Document for details)*

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## SCHEDULES

### SCHEDULE 1

#### CLASSIFICATION OF VIDEO GAMES ETC: SUPPLEMENTARY PROVISION

- 10 (1) Section 22 (other interpretation) is amended as follows.
- (2) In subsection (1), at the end insert—
- ““video games authority” and “video works authority” have the meaning given in section 4ZA.”
- (3) In subsection (2), after “Act” insert “ (and subject to regulations under subsection (2A)) ”.
- (4) After subsection (2) insert—
- “(2A) The Secretary of State may by regulations make provision about the circumstances in which, for the purposes of this Act, a video recording does or does not contain a video work.”

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#### Commencement Information

- I1** Sch. 1 para. 10 partly in force; Sch.1 para. 10(1)(3)(4) in force at 8.6.2010 see s. 47(1)(3)(c)
- I2** Sch. 1 para. 10(2) in force at 1.5.2012 by S.I. 2012/1164, art. 2(b)

**Changes to legislation:**

There are currently no known outstanding effects for the Digital Economy Act 2010, Paragraph 10.