



Finance Act 2002

2002 CHAPTER 23

PART 1

EXCISE DUTIES

Betting and gaming duties

8 Amusement machine licences: excepted machines

- (1) Section 21 of the Betting and Gaming Duties Act 1981 (c. 63) (amusement machine licences) is amended as follows.
- (2) In subsection (3A) (excepted machines), for paragraphs (c) and (d) (certain thirty-five penny machines and video machines) substitute—
 - “(c) a fifty-penny machine that is not a gaming machine.”.
- (3) For subsection (3B) substitute—
 - “(3B) For the purposes of this section an amusement machine is a fifty-penny machine if, and only if—
 - (a) where it is a machine on which a game can be played solo, the price for a solo game does not exceed 50p; and
 - (b) where it is a machine on which a game can be played by more than one person at a time, the price to participate in such a game does not exceed 50p.”.
- (4) In subsection (3C) (definition of the price for a solo game), for “35p”, in both places where it occurs, substitute “ 50p ”.
- (5) In section 25 of that Act (definition of different types of machine), in subsections (4) and (6) (treatment of machines capable of being played by more than one person at a time), for “an excepted video machine falling within section 21(3A)(d) above” substitute “ a fifty-penny machine within section 21(3B) above ”.

*Changes to legislation: There are currently no known outstanding effects
for the Finance Act 2002, Section 8. (See end of Document for details)*

- (6) This section has effect in relation to the provision of an amusement machine at any time on or after 1st May 2002.

Changes to legislation:

There are currently no known outstanding effects for the Finance Act 2002, Section 8.